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Trick or Treat Game

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Playing Cards  These are some sample cards. The students or teacher can create more cards with the “Blank Cards” template page.

- **Trick**
  - What color is this spider web?
  - Move back 1
  - Move forward 3
  - Move back 2

- **Treat**
  - How many spiders?
  - Move forward 1
  - Move back 3

- **Trick**
  - What is this?
  - Move back 1
  - Move forward 3

- **Treat**
  - Do you like Halloween?
  - Yes, move forward 3
  - No, move forward 1

- **Trick**
  - Is Halloween in October?
  - Move back 1
  - Move forward 3

- **Treat**
  - Is orange a Halloween color?
  - Yes, move forward 3
  - No, move forward 1

- **Trick**
  - How many spiders?
  - Move back 1
  - Move forward 3

- **Treat**
  - What color is this spider web?
  - Yes, move forward 3
  - No, move forward 1

- **Trick**
  - What is this?
  - Move back 1
  - Move forward 3

- **Treat**
  - Do you like candy?
  - Yes, move forward 2
  - No, move forward 2

- **Trick**
  - Move forward 5 spaces!
Blank Cards  The students can create more cards with this template page which can be printed out several times.
Back of Cards  Print this page out, align and glue to the back of the playing cards (or blank cards). Cut the cards out. These cards can be printed on heavy paper to make the cards thicker and then laminated for durability.
Game Instructions

1. The game is designed for 2-6 players. Each player places their piece on the “START” space and take a turn moving around the board.

2. The player flips a coin. Tails and the player moves one space forward; heads the player moves two spaces forward.

3. If the player lands on , they pick up a card from the “Treat” pile and follow the instructions. If the player lands on , then they pick up a card from the “Trick” pile and follow the instructions.

4. If the player answers the card correctly , they move forward more spaces, or move back less spaces, than if they get the answer wrong . [After moving the spaces indicated on the card, the player’s turn is over and the next player flips the coin.]

5. The space is neutral and the player does not pick up any cards.

6. The first player to reach “FINISH” wins!

Teacher’s Notes

1. More players can play if the game board is made bigger and if more play cards/game pieces are made.

2. A review of Halloween vocabulary, or an introductory Halloween story or activity, would be a good lead up to this game.

3. The students can be involved in customizing the game by creating their own game pieces or playing cards with the templates provided.

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